**Stomper Pro Quick Start**
**Important: Please Read!!!**

\* Use the installer on the Stomper Pro CD to install the application onto your hard drive.  **Once installed, restart your system** then run the Stomper application from your hard drive.

\* Stomper Pro Design Studio software is a graphics package that utilizes large image files and has a minimum system requirement of 16mb of RAM.  If your system does not have a lot of memory it is best that you **close all non-essential programs while using Stomper software.**

\* **While running the software you will need to keep the CD in the CD-ROM drive**.  The  Stomper software program runs off the hard drive and uses the CD-ROM drive to pull over 500mb's of background picture images.  If you do not need access to the images (if you are importing your own artwork) the CD does not need to be in the CD-ROM drive to run the program.

**Upgrades** - please keep in touch with us on our Internet site at www.labelcd.com for future upgrades to the current software you have.

**Using Stomper Pro Software**

**Moving between the Lower and Upper Half of the Workspace -** In the upper left hand corner of our program, there is a picture of the template you have chosen. To shift the workspace between the different areas of the template simply click on this picture.

**Templates -** The software has been designed with templates for laying out your artwork so that it lines up exactly on both the label stock and the Jewel Case inserts that have been provided with your kit.  Depending if you are using our Original Label Stock, New Stomper Pro Label Stock, or our A4 Label Stock,  you will use the Template Icon to select the correct template layout.

**Selecting Background Art -** Clicking on the Background Icon will bring up the background box which contains the different high resolution images you will choose from for the background of your CD.

 • Click on the image of the selected Background you wish to use as your label and it will automatically place in the correct position on the workspace.

 • Use the up and down arrows to the right of the images to scroll through the many different backgrounds of the category you are browsing.

 • The over 500 backgrounds included in this software have been arranged into different categories. They include Pictures, Business, Modern, Colors, Patterns and Fun. The software always opens up the Picture category, to view the other categories click on the top bar of the category box and it will bring up a pop up menu of the other categories to choose from. Slide your mouse over the category you want to browse and then release the mouse, the backgrounds in the category you select will then appear.

 • You may replace the background image on the screen by simply selecting and clicking on any other different background image.

 • You may delete the background by clicking anywhere on the background that does not have text or clipart and then on the PC pressing the backspace button on the keyboard or the Macintosh by pressing the delete button on the keyboard.

**Text-** The Text/Pencil Icon will allow you to add text to your label artwork.  To create, text click on the Text Icon and then make sure to move your cursor off of the text dialogue box.  You will then see a blinking cursor in the upper left hand area of the workspace.  Now you can type in your text, you have the ability to change the font, color and style, simply by clicking on the corrosponding button inside the text dialogue box. You may have up to seven different text fields on your label. Once you have the text the way you want it, close the text box. You may now click on and move the text to anywhere on the label.  Please also read sections on moving and deleteting objects.

**Selecting Clip Art-** is done the exact same way that selecting background art is done, please read that section carefully.  The software currently allows up to 7 different clipart images to be placed on the background at any one time. Clip art can be Moved, Imported, Scaled and Deleted, please read the following sections for instructions on how to perform these functions.

**Scaling or changing the size of Clipart-** is done once the clipart has been selected by positioning the mouse over the clipart then clicking on it to make it the selected object.  Once the object is selected you may either double click on the object or click on the Scale Icon to bring up the scale bar which will appear in the lower left hand area of the workspace. To scale click and hold down the cursor on the slide bar and drag the slide bar to the right, you will see the selected object change size, once you have the size you like click on the OK bar under the slider. Repeat this process as needed.

**Importing Images**- The software only supports the importation of BMPs Picts. Other formats like tifs, gifs, jpegs and pcx files will be supported in future updates to the software and down-loaded from our Internet site.  To make the background of the imported image i.e., clip art or logo transparent, set the background color of that image on the PC to index color #4 and on the Macintosh to index color #5 on which ever graphics package you used to create the image.

**Deleting Objects** - The selected object to be deleted may be deleted in 2 ways.  Once the item is selected, it will have a box around it, to delete it either click on the Delete Icon or (PC Users) use the backspace button on your keyboard and (Mac Users) use the delete button on your key board.

**Moving Objects** -  Stomper software has drag and drop functionality.  To move a selected object click on that object, hold the mouse button down and drag that object to your desired location. For more precise movements of selected objects you may also use the arrow keys on your keyboard.

**Printing-** Once the CD Label artwork is complete, click on the printer  Icon to print.  Our software will utilize your printer drivers.

**Shifting the Images to compensate for mis-aligned printer registration-** is needed to be done only if the backgrounds do not line up properly over the die cut labels on the label stock.  Shifting the entire page is done by using the 2,4,8 and 6 buttons that are on the 10 key pad on your Keyboard. When using this function make sure that the numlock is set to numbers.

**Open-** The open feature/Icon allows you to open previously saved Stomper Documents that were saved with the Save Icon as Stomper documents.

**Save-** The Save feature/Icon allows you to save your artwork as Picts or Stomper Documents.  Save as picts if you plan to use them in other programs like Illustrator, Photoshop or Corel Draw etc., save them as Stomper Documents if you plan to use them again with the Stomper Software.

**Fetch-** This function imports the contents of any Directory on your system you choose as text onto the workspace.  The function was specifically designed for you to grab and import the Directory or Table of Contents from the Recorded CD you are creating this Label for.  By doing this you will have an accurate index of what is actually in the CD.  To use this tool, launch the Software from your hard drive, then remove the Stomper Software from the CD-ROM, insert the CD that has the directory you want to import, then use the Fetch tool and select the CD-ROM drive as the source.  The text that will appear on your workspace can be altered as if it was a regular text box.  Please read section on text for more detail.

**Using other programs -** If you want to design your own artwork in a 3rd party piece of software like Photoshop or CorelDRAW, we have provided templates of the label stock for both PC and Macintosh.  The templates are provided as BMPs, Picts and EPSs and can be found on the Stomper CD under templates.  Specific templates in individual applications can be downloaded off of our Internet site at www.labelcd.com.

**Applying the Label and Using Applicator**
 • Once the CD Stomper applicator is removed from packaging place it on a flat surface and twist the small knob sticking out of the top, that will unlock it and allow the spring action mechanism to work.

 • To apply a label you must first remove the label from the label stock after it has been printed on. Then place the label, with the graphics side down adhesive side up, over the plunger portion of the CD Stomper.  Next take the CD you wish to label and place it on the small knob that is on top of the plunger, remember to place it data side up, you do not want to put the label on top of your data.  Using 3 fingers, grab the knob so that the tips of your fingers come in contact with the CD, now push down on the spring loaded plunger so the CD comes into contact with the label. You may now lift back up on the plunger and your CD has just been Stomped.

 • It is a good idea to examine the CD and with your index finger gently rub the label down onto the CD to remove unwanted air bubbles and to permanently affix the label to the CD.  The bottom rubber side of the Stomper is a good place to place the CD to perform this operation.

**Helpful Hints**
• Before printing to label stock, print on a plain piece of paper to check print quality and alignment.
• When doing test prints, set printer to lowest resolution for a quick print.
• Always set printer to maximum printable area.
• Allow ink to dry after printing.
• When handling discs, do not touch the surface of the disc.
• Always store discs in their protective case.
• Do not expose the disc to dust, smoke, direct sunlight, extreme heat, cold or humidity.
• **Never remove label once it has been applied.**

**To Contact us** If you have a problem with the materials or workmanship of the CD Stomper, you may contact us for replacement of said product at 2650 Airway Ave #B1, Costa Mesa, CA 92626. You may also fax us at 714-250-6775 or contact us through our Internet site at www.labelcd.com